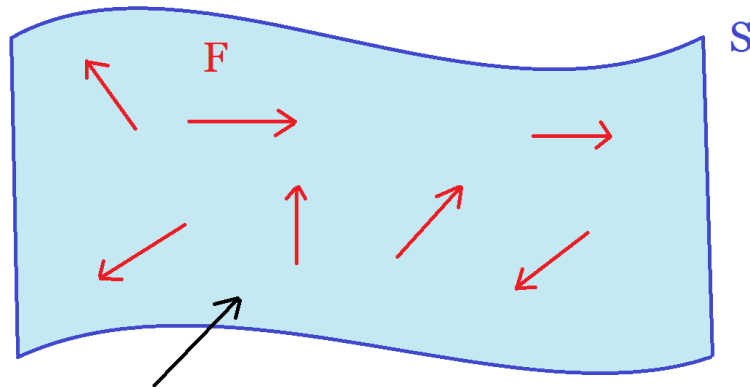


LECTURE 40: SURFACE INTEGRALS (II)

1. SURFACE INTEGRALS OF VECTOR FIELDS

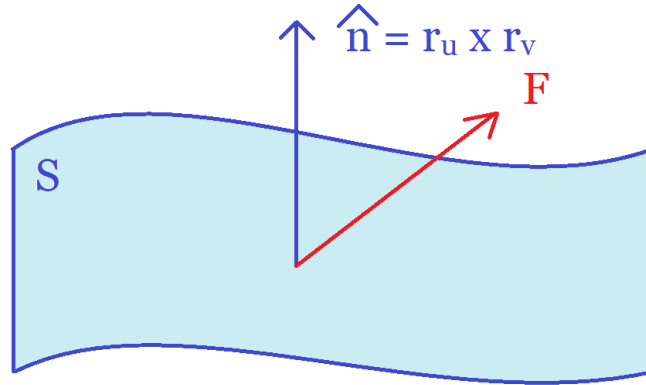
Goal: Given a vector field F and a surface S , want to sum up the values of F over S



Sum up all the vectors on S

For line integrals, we dotted F with the **tangent** vector $\mathbf{r}'(t)$, this time we dot F with the **normal** vector \hat{n}

Date: Friday, December 3, 2021.

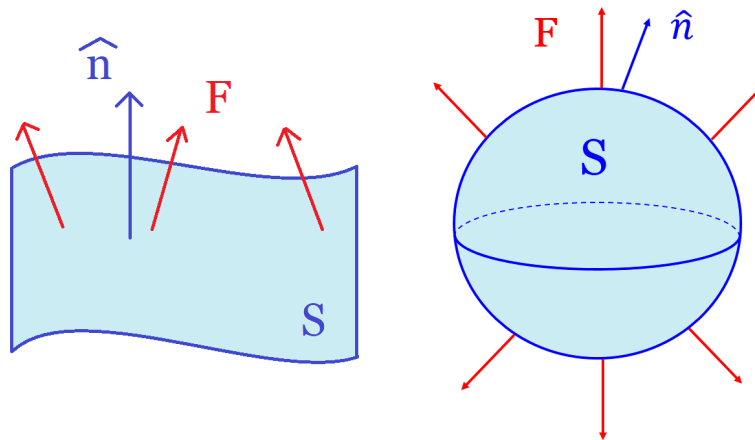


Surface Integral of F

$$\iint_S F \cdot d\mathbf{S} = \iint F \cdot \hat{n} = \iint_D F(r(u, v)) \cdot \underbrace{(r_u \times r_v)}_{\hat{n}} du dv$$

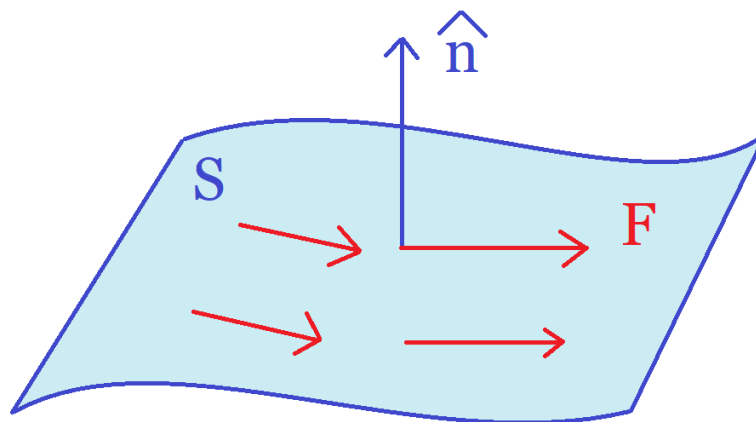
Application: In Physics, $\iint_S F \cdot d\mathbf{S}$ is called the **net flux** of F across S , measures how much F flows in or out of S :

Scenario 1:



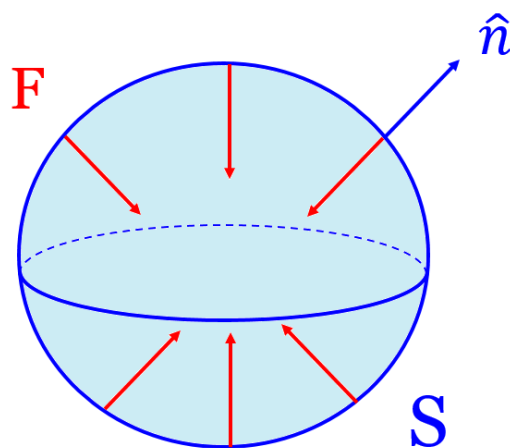
Here $\int \int_S F \cdot d\mathbf{S} > 0$, F flows **out** of S , think water leaking out

Scenario 2:



Here $F \cdot \hat{n} = 0$ so $\int \int_S F \cdot d\mathbf{S} = 0$, F is tangent to S

Example 3: $\int \int_S F \cdot d\mathbf{S} < 0$, F flows **into** S



2. EXAMPLE

Video: Surface Integral of a Vector Field

Example 1:

$$\iint_S F \cdot d\mathbf{S}$$

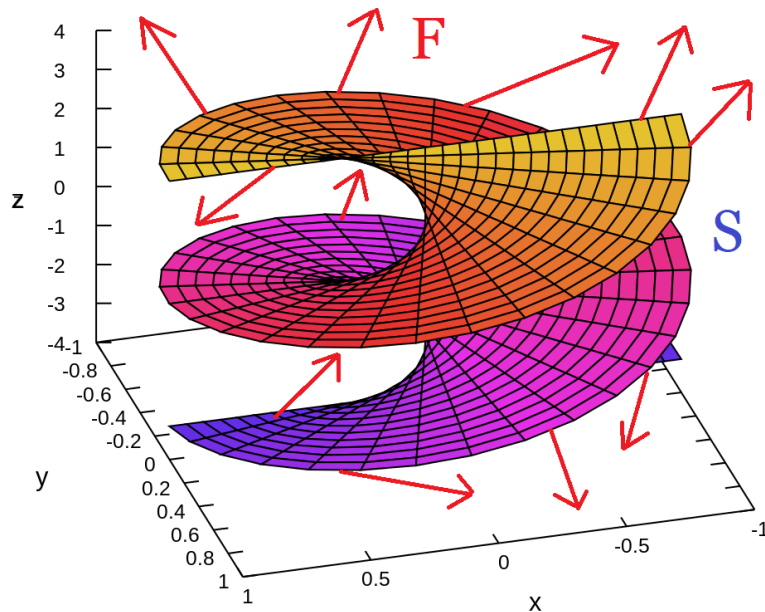
$F = \langle 2x, 2y, z^2 \rangle$ and S is the helicoid parametrized by

$$r(u, v) = \langle u \cos(v), u \sin(v), v \rangle$$

$$0 \leq u \leq 1$$

$$0 \leq v \leq \pi$$

STEP 1: Picture:



STEP 2: Slopes

$$\begin{aligned} r_u &= \langle \cos(v), \sin(v), 0 \rangle \\ r_v &= \langle -u \sin(v), u \cos(v), 1 \rangle \end{aligned}$$

STEP 3: Normal Vector

$$\begin{aligned} \hat{n} = r_u \times r_v &= \begin{vmatrix} i & j & k \\ \cos(v) & \sin(v) & 0 \\ -u \sin(v) & u \cos(v) & 1 \end{vmatrix} \\ &= \langle \sin(v), -\cos(v), u \cos^2(v) + u \sin^2(v) \rangle \\ &= \langle \sin(v), -\cos(v), u \rangle \end{aligned}$$

STEP 4: Integrate

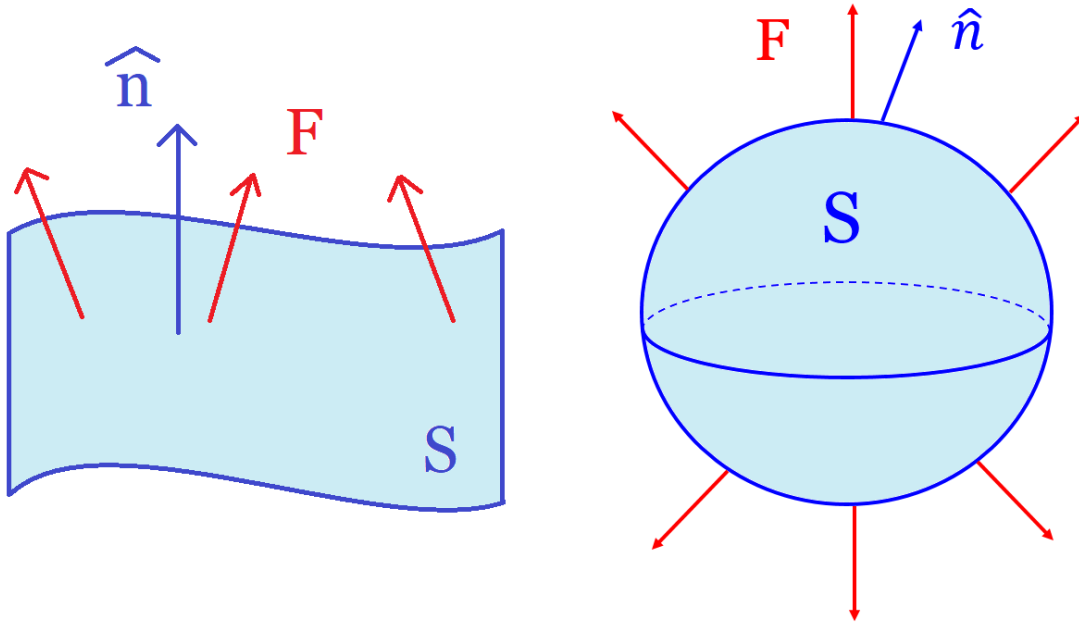
$$\begin{aligned} &\int \int_S F \cdot d\mathbf{S} \\ &= \int \int_D F \cdot (r_u \times r_v) \, dudv \\ &= \int \int_D \underbrace{\langle 2u \cos(v), 2u \sin(v), v^2 \rangle}_{\langle 2x, 2y, z^2 \rangle} \cdot \underbrace{\langle \sin(v), -\cos(v), u \rangle}_{r_u \times r_v} \, dudv \\ &= \int_0^\pi \int_0^1 \cancel{2u \cos(v) \sin(v)} - \cancel{2u \sin(v) \cos(v)} + v^2 u \, dudv \\ &= \int_0^\pi \int_0^1 v^2 u \, dudv \\ &= \left(\int_0^1 u \, du \right) \left(\int_0^\pi v^2 \, dv \right) \\ &= \left(\frac{1}{2} \right) \left(\frac{\pi^3}{3} \right) \\ &= \frac{\pi^3}{6} \end{aligned}$$

3. ORIENTATION

Warning

Orientation matters! Make sure $\hat{n} = r_u \times r_v$ points:

- (1) **Upwards** (for graphs)
- (2) **Outwards** (for closed surfaces like spheres)

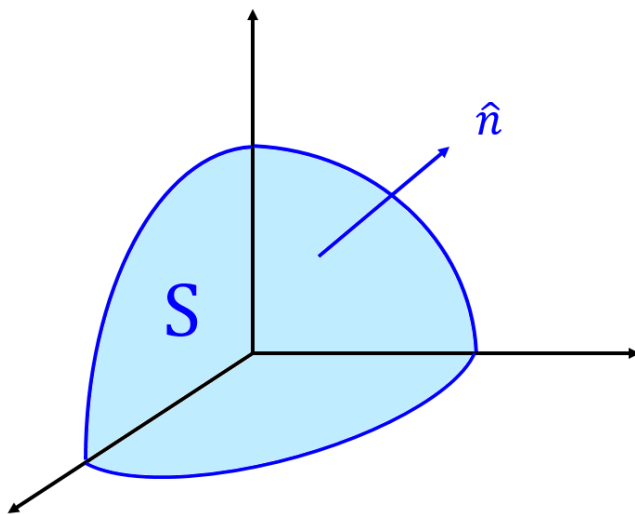


Rule of Thumb: Usually, but not always, check that the z component is ≥ 0 (but best to use a picture)

Example 2:

Calculate the net flux of $F = \langle 0, 0, z \rangle$ across the surface S , where S is the Sphere of radius 1 in the first octant

STEP 1: Picture:



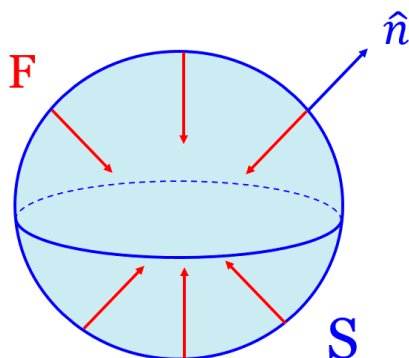
STEP 2: Parametrize:

$$r(\theta, \phi) = \langle \sin(\phi) \cos(\theta), \sin(\phi) \sin(\theta), \cos(\phi) \rangle \quad 0 \leq \theta \leq \frac{\pi}{2}, 0 \leq \phi \leq \frac{\pi}{2}$$

STEP 3: Normal Vector: From the previous lecture, found

$$\hat{n} = r_\theta \times r_\phi = \left\langle -\sin^2(\phi) \cos(\theta), -\sin^2(\phi) \sin(\theta), \underbrace{-\sin(\phi) \cos(\phi)}_{\leq 0} \right\rangle$$

⚠ \hat{n} points **inwards**, not **outwards**!



Solution: Use $-\hat{n}$ instead:

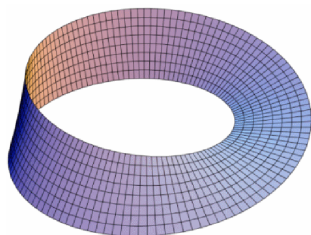
$$\hat{n} = \left\langle +\sin^2(\phi)\cos(\theta), +\sin^2(\phi)\sin(\theta), \underbrace{+\sin(\phi)\cos(\phi)}_{\geq 0} \right\rangle$$

STEP 4: Integrate

$$\begin{aligned} & \iint_S F \cdot d\mathbf{S} \\ &= \iint_D F \cdot \hat{n} d\theta d\phi \\ &= \int_0^{\frac{\pi}{2}} \int_0^{\frac{\pi}{2}} \underbrace{\langle 0, 0, \cos(\phi) \rangle}_{\langle 0, 0, z \rangle} \cdot \underbrace{\langle \sin^2(\phi)\cos(\theta), \sin^2(\phi)\sin(\theta), \sin(\phi)\cos(\phi) \rangle}_{\hat{n}} d\theta d\phi \\ &= \int_0^{\frac{\pi}{2}} \int_0^{\frac{\pi}{2}} \sin(\phi)\cos^2(\phi) d\theta d\phi \\ &= \frac{\pi}{2} \int_0^{\frac{\pi}{2}} \cos^2(\phi)\sin(\phi) d\phi \quad (u = \cos(\phi)) \\ &= \frac{\pi}{2} \left[-\frac{1}{3} \cos^3(\phi) \right]_0^{\frac{\pi}{2}} \\ &= \left(\frac{\pi}{2} \right) \left(\frac{1}{3} \right) \\ &= \frac{\pi}{6} \end{aligned}$$

Interesting Fact: There is a surface called the Möbius strip, where \hat{n} changes orientation, meaning that it goes from outside to inside! This surface has no sides and is called a non-orientable surface. Needless to say, but you cannot evaluate $\int \int_S F \cdot d\mathbf{S}$ on it! ¹

¹Picture courtesy Science News



Why did the chicken cross the Möbius strip? To get to the same side!

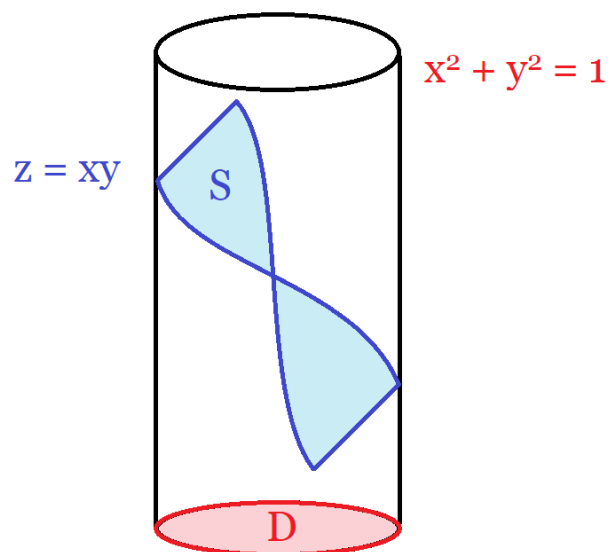
4. THE CASE OF FUNCTIONS

Example 3:

$$\iint_S F \cdot d\mathbf{S} \quad F = \langle y, x, 3z \rangle$$

S : Graph of $z = xy$ over the disk of radius 1

STEP 1: Picture:



STEP 2: Parametrize

$$r(x, y) = \langle x, y, xy \rangle$$

STEP 3: Slopes

$$\begin{aligned} r_x &= \langle 1, 0, (xy)_x \rangle = \langle 1, 0, y \rangle \\ r_y &= \langle 0, 1, (xy)_y \rangle = \langle 0, 1, x \rangle \end{aligned}$$

STEP 4: Normal Vector

$$\hat{n} = r_x \times r_y = \begin{vmatrix} i & j & k \\ 1 & 0 & y \\ 0 & 1 & x \end{vmatrix} = \left\langle -y, -x, \underbrace{1}_{\geq 0} \right\rangle \checkmark \quad \text{Upwards (for graphs)}$$

STEP 5: Integrate

$$\begin{aligned} \iint_S F \cdot d\mathbf{S} &= \iint_D F \cdot (r_x \times r_y) \, dx dy \\ &= \iint_D \underbrace{\langle y, x, 3xy \rangle}_{\langle y, x, 3z \rangle} \cdot \underbrace{\langle -y, -x, 1 \rangle}_{\hat{n}} \, dx dy \\ &= \iint_D -y^2 - x^2 + 3xy \, dx dy \\ &= \int_0^{2\pi} \int_0^1 (-r^2 + 3r \cos(\theta)r \sin(\theta)) \, r dr d\theta \\ &= \int_0^{2\pi} \int_0^1 -r^3 + 3r^3 \cos(\theta) \sin(\theta) \, dr d\theta \end{aligned}$$

$$\begin{aligned}
&= \int_0^{2\pi} \int_0^1 r^3 (-1 + 3 \cos(\theta) \sin(\theta)) \, dr d\theta \\
&= \left(\int_0^1 r^3 \, dr \right) \left(\int_0^{2\pi} -1 + 3 \cos(\theta) \sin(\theta) \, d\theta \right) \\
&= \left[\frac{r^4}{4} \right]_0^1 \left[-\theta + 3 \left(\frac{\sin^2(\theta)}{2} \right) \right]_0^{2\pi} \quad (u = \sin(\theta)) \\
&= \frac{1}{4} (-2\pi) \\
&= -\frac{\pi}{2}
\end{aligned}$$

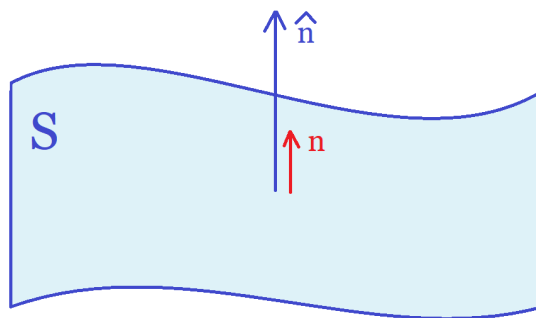
There is again an explicit formula for $\int \int_S F \cdot d\mathbf{S}$ when S is the graph of a function, but please don't memorize it; just do it the way above.

5. TWO SURFACE INTEGRALS

Question: Are $\int \int_S F \cdot d\mathbf{S}$ and $\int \int_S f \, dS$ related? Yes!

Definition

$$n = \frac{\hat{n}}{\|\hat{n}\|} = \text{Unit normal vector (Length} = 1)$$

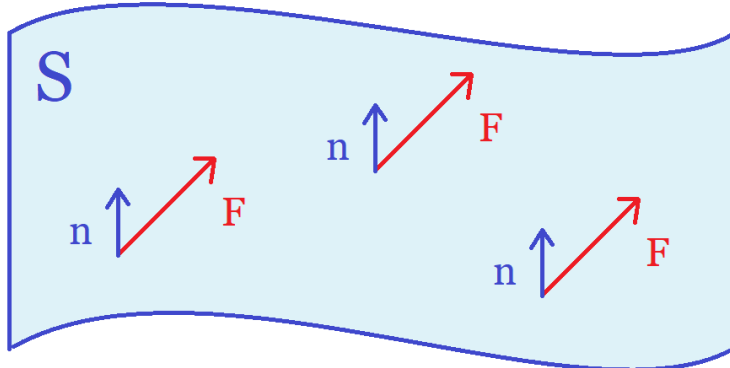


Let's look again at our surface integral:

$$\begin{aligned}
 \int \int_S F \cdot d\mathbf{S} &\stackrel{\text{DEF}}{=} \int \int_D F \cdot \hat{n} \, dudv \\
 &\stackrel{\text{TRICK}}{=} \int \int_D F \cdot \underbrace{\frac{\hat{n}}{\|\hat{n}\|}}_n \|\hat{n}\| \, dudv \\
 &\stackrel{\text{DEF}}{=} \int \int_D F \cdot n \underbrace{\|r_u \times r_v\|}_{dS} \, dudv \\
 &\stackrel{\text{DEF}}{=} \int \int_S F \cdot n \, dS
 \end{aligned}$$

Adult Surface Integral

$$\int \int_S F \cdot d\mathbf{S} = \int \int_S F \cdot n \, dS$$



So the surface integral of the **vector field** F is the surface integral of the **function** $F \cdot n$. This again expresses the fact that we're summing up the values of F over the surface S .